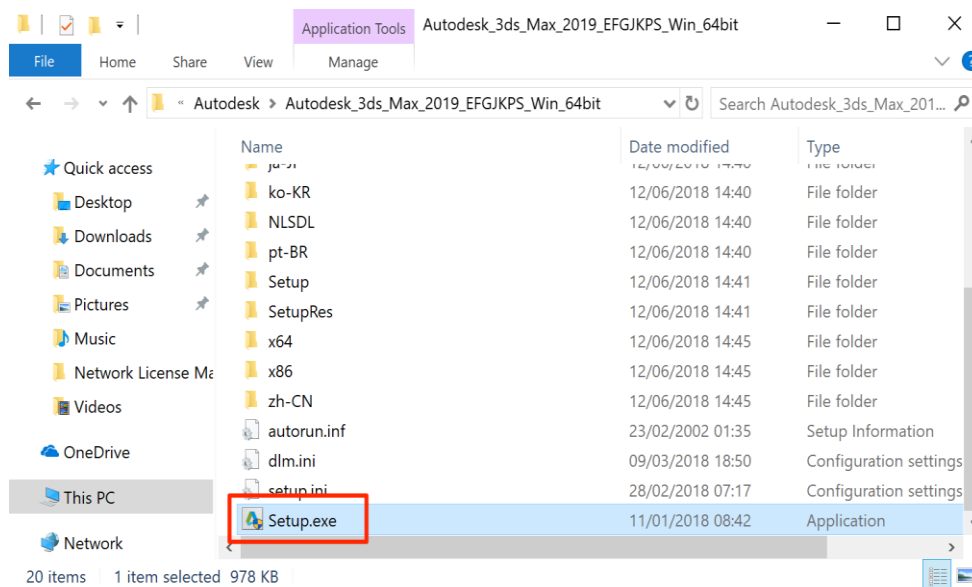
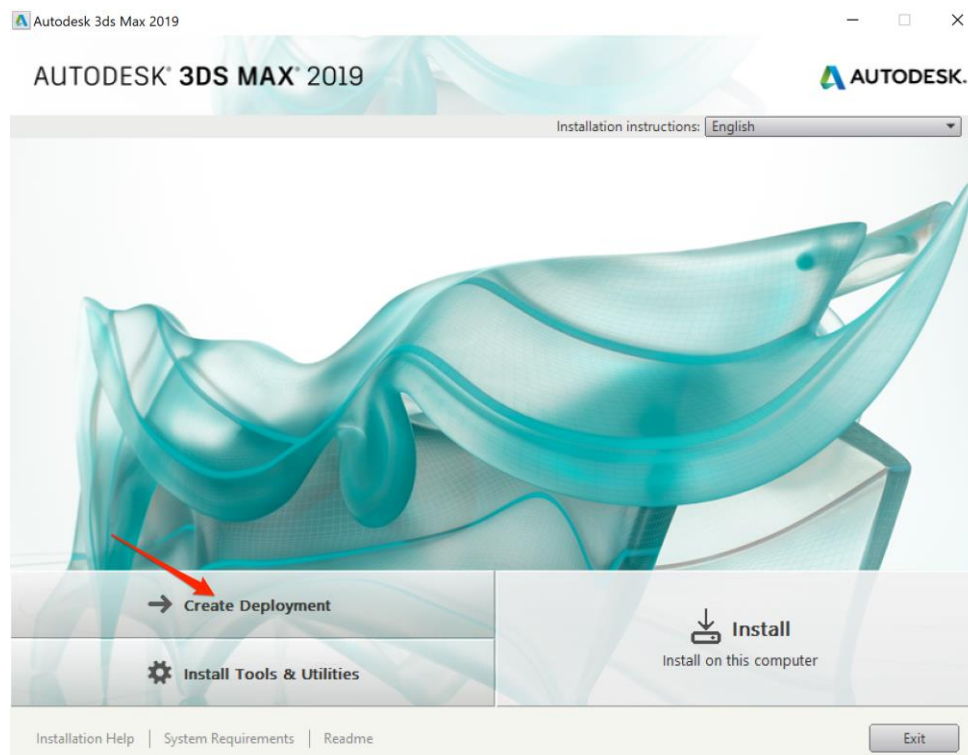


# Autodesk 3ds Max 2019 – Deployment Guide

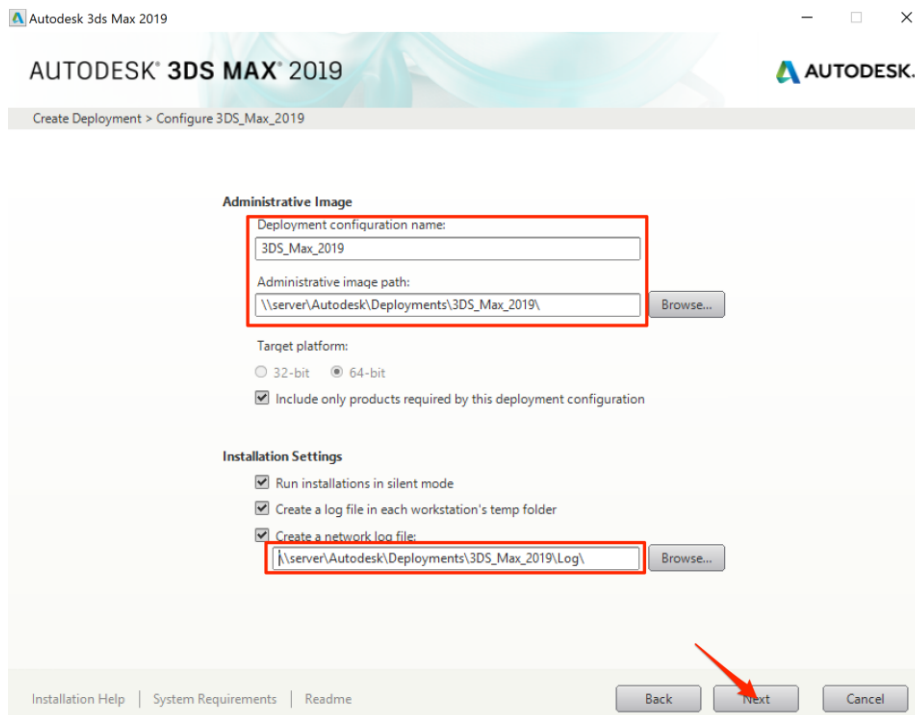
- From the extracted media, launch the Setup.exe application.



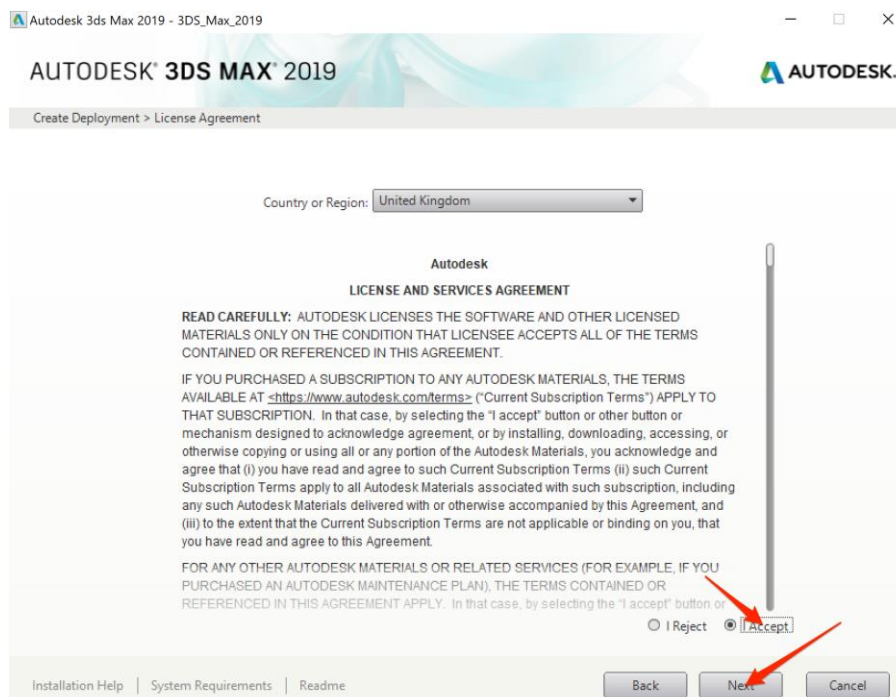
- Select the option to Create Deployment.



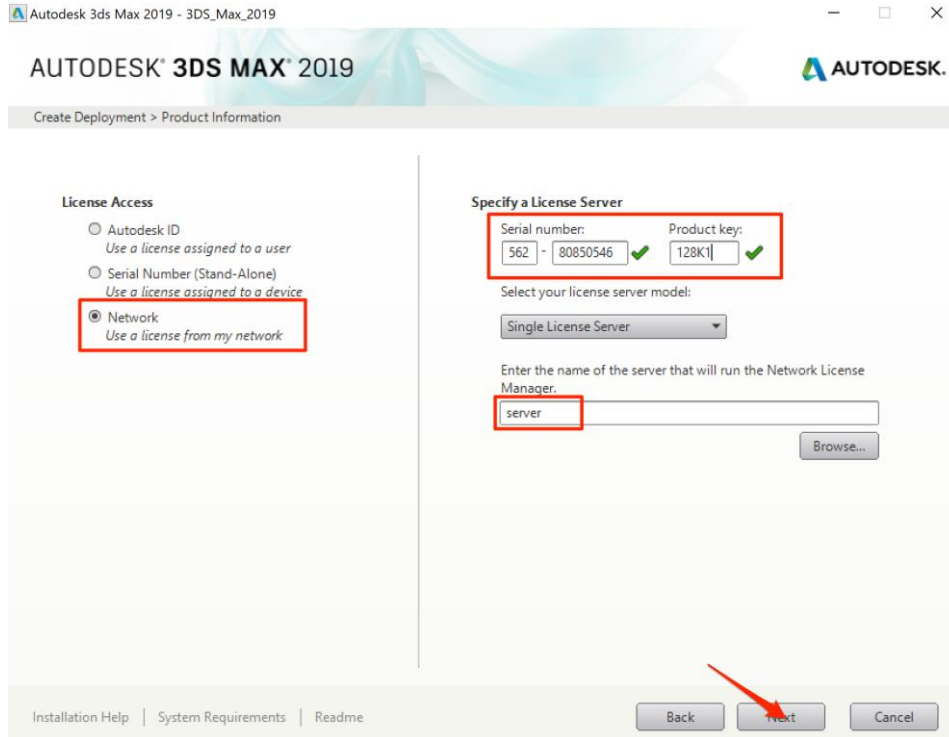
- Enter the Deployment configuration name, the Administrative image path and the network log file path.



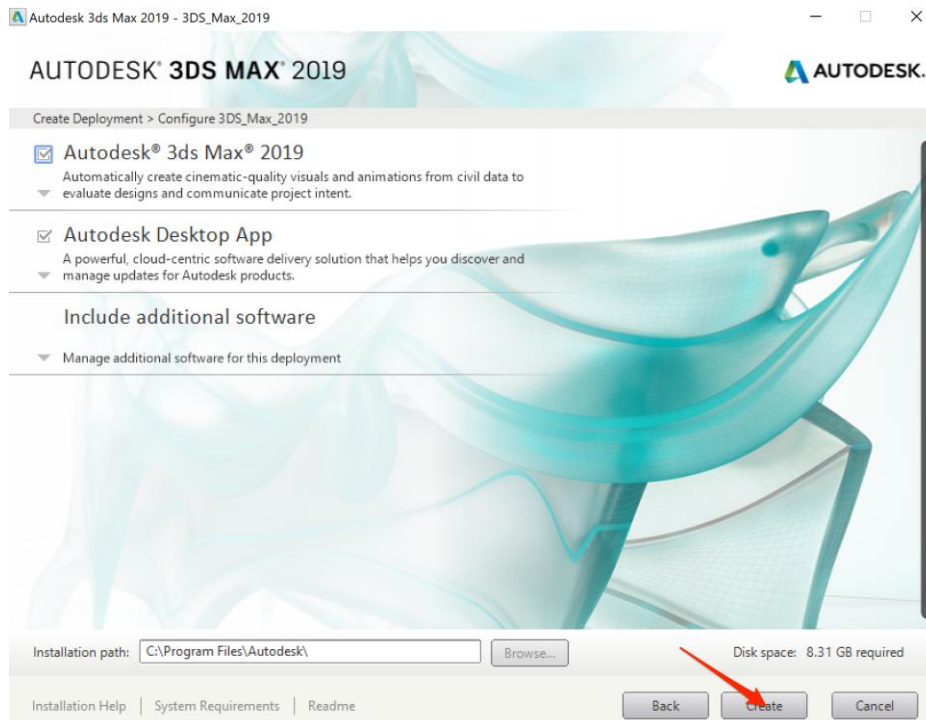
- Accept the license agreement.



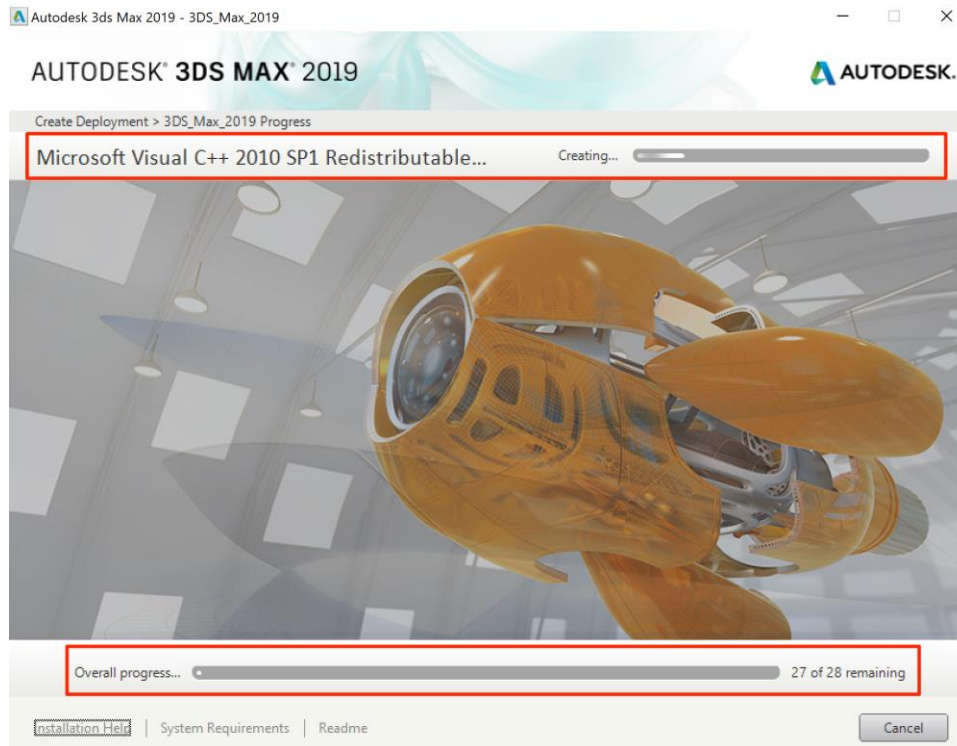
- Select the License Access you require and enter licensing information.



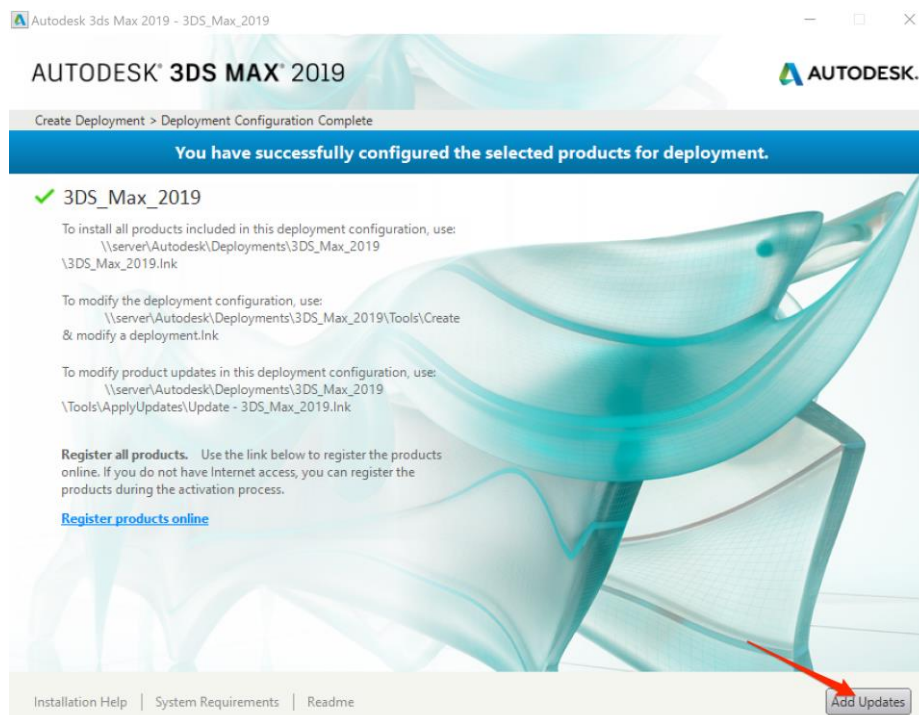
- Select Create to build the deployment.



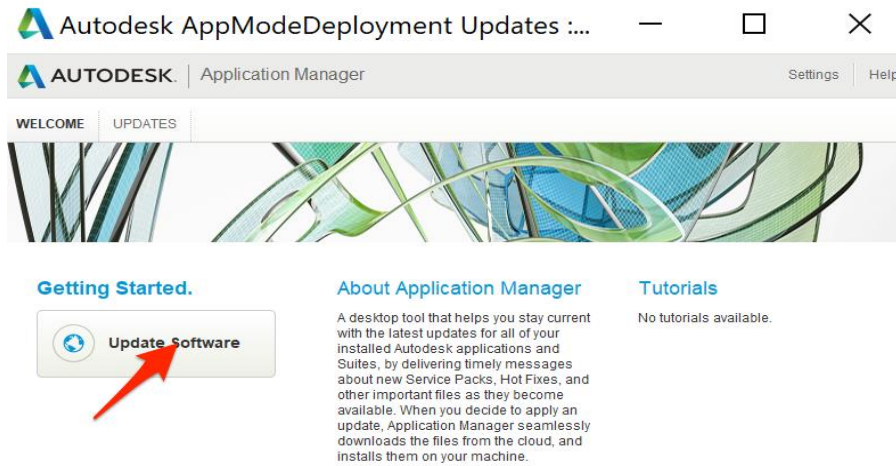
- Deployment will start to build, showing progress status.



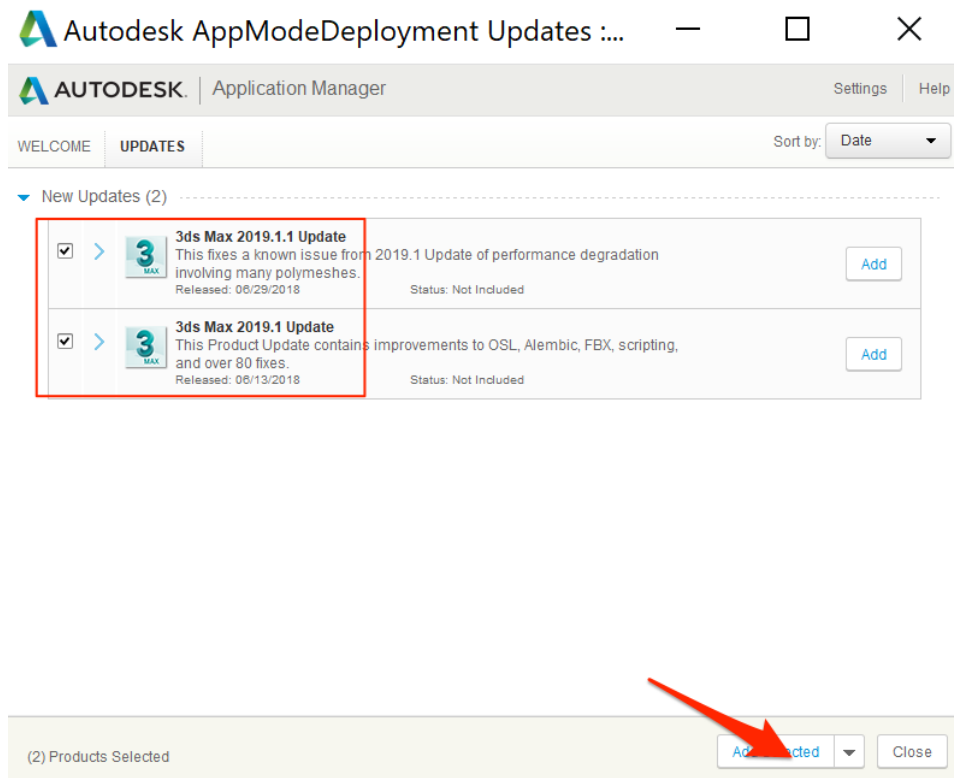
- Select Add Updates when the deployment has completed.



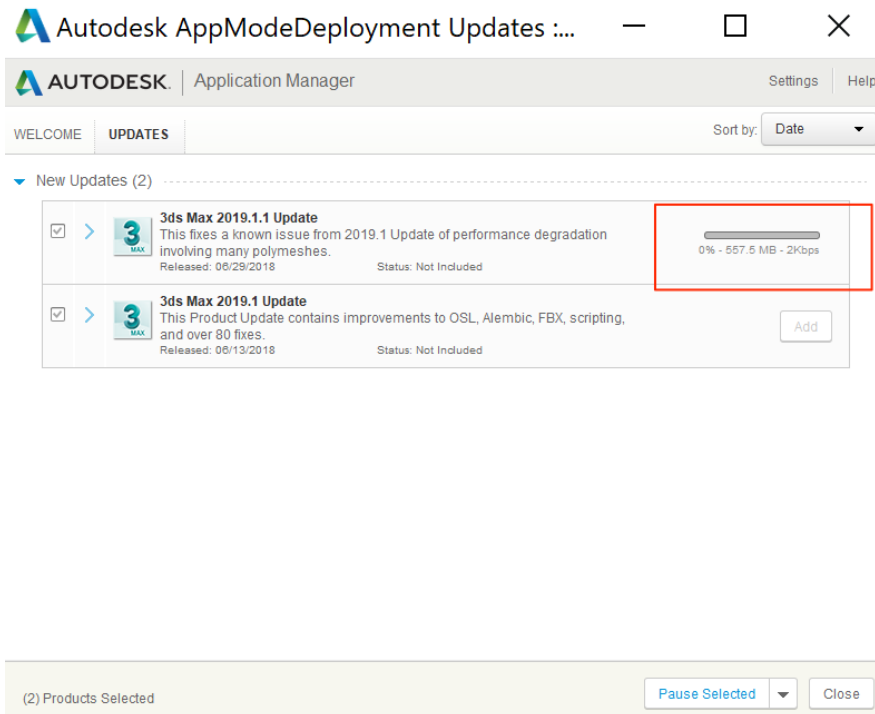
- In the Update manager, select Update Software.



- Select the product updates and then Add Selected.



- Updates will start to download and build to the deployment image.



- Once complete, close the Update manager. The deployment has now been created to your chosen network location. The software can be installed using the shortcut created, i.e 3DS\_Max\_2019.

